Flood Modeling with High Resolution LIDAR





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- This presentation covers flood modeling with EASI modeling;
 which was a major aspect of my extensive graduate work in
 LIDAR research that lead to the completion of the Applied
 Geomatics Research program at COGS / AGRG last year.
 Further papers, presentations, images, animation, examples and
 more on this project can be obtained from my website
 http://tmackinnon.com or by contacting me directly.
- More information on the current status of the CCAF project that my project was a major part of see http://atlanticweb1.ns.ec.gc.ca/slr/default.asp?lang=En&n=61BB75EF-1 or http://agrg.cogs.ns.ca/

Storm Surges

- Storm surge are caused by changes in sea-level produced by strong winds and low atmospheric pressures that cause coastal waters to flood inland
- Are extremely powerful when they coincide during peaks of high tides and can cause extensive coastal flooding.
- Maritimes are really susceptible to these events and a January 2000, storm surge event was the largest on record for area and caused extensive damage to the area





- The flooding of Jan. 2000 saw water levels rise to 3.62 m (CD) instead of the expected 1.72 m (CD)
- On Jan 17, 2004 another significant event occurred, not as dramatic but still caused extensive damage to some areas
- These events are not one time events, they continue to occur and SLR is expected to increase the problem

 Extensive flooding caused havoc in many coastal communities

Photo: ATV News, 2000

 Water also flooded across roads making access to the area for rescue vehicles near impossible Ice piled up high causing damage to homes and infrastructure



Photo: Weather Channel, 2000





Flood Level

Photo: M. Campbell, 2000

Photo: R. Leblanc, 2000

Flood Modeling

 A GIS model is a set of rules and procedures for representing a phenomenon or predicting an outcome.

"Dictionary of GIS terminology: ESRI Press 200"

- Used to derive new information that can be analyzed to aid in problem solving and planning
- Can include a combination of logical expressions, mathematical procedures, and other criteria, which are applied for the purpose of simulating or predicting an outcome or representing a situation
- Several Flood Simulation products can be modeled using high resolution digital elevation data (LIDAR), GIS and Remote Sensing tools.



- Flood models for this project were created to represent actual and predicted flood events
 - Flood extent modeling
 - Flood depth modeling
 - 3D modeling of flood
 - Flood animation
- The models were generated with sub meter (0.6 m cell and +/- 10 to 20 cm vertical accuracy)* LIDAR surfaces with ArcInfo and PCI Geomatica.
- These products now provide valuable information to CCAF partners for strategic planning to help prevent coastal flood damage.

* An standard deviation of 9.75 cm and an mean of 20.25 cm was calculated from 219727 LIDAR data points & RTK GPS points

LIDAR

LIDAR uses laser pulses, fired from an airborne platform, to determine and record the elevation of the ground integrated

- GPS is used to position the aircraft
- Inertial Measurement System (IMU) is used to measure the attitude of the aircraft (pitch, yaw, roll).
- TIM used to record pulse 2 way time and scan angle (point spacing controlled by pulse rate, scan rate and forward speed).
- Target position latitude, longitude, ellipsoidal height



DSM (Digital Surface Model)



DEM (Digital Elevation Model)



Flood Data

 Data for the project was calculated from actual tide gauge readings and historic storm surge events and were converted from chart datum values to mean sea level

Flood Related Data

Ellipsoidal height values

Station	Station Name	CD Abov	e MUL	WWL Above	DE Above	DE Above	Flood Level	Flood Level	Flood Level	Mapped
Number		WGS84	Above CD	WG \$84	CD	WGS84	Jan-00	extreme 100 yr	modierate 100 yr	Flood Level
1817	Bouctouche	- 19.833	0.7	-19.133	1.4	-18.433	3.6	4.3	4.1	2.9
1820	Richibucto Cape	-20.182	0.66	-19.522	1.4	-18.782	3.6	4.3	4.1	2.94
1818	Saint Edouard De Kent	-20.16	0.7	-19.46	1.4	-18.76	3.6	4.3	4.1	2.9
1805	Shediac	- 19.879	1.05	-18,834	1.7	- 18, 179	3.6	4.3	4.1	2.55
1802	Robichaud	- 19,966	0.7	-19.266	1.5	-18.466	3.6	4.3	4.1	2.9
1812	Cocagne	-19.78	0.74	-19.038	1.3	-18.48	3.6	4.3	4.1	2.86
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Flood above Chart Datum (Tide gauge) Orthometric height MSL of Jan 2000 event

	Flood Level					
CD Chart Datum DE Datum of Elevations MWL Mean Water Level (Geodetic 0 CGVD2) MGS94 (Datum) Earth Castored Eirod Cartonia	Highest Astonomical Tide	Modeled Flood Depth Above LIDAR DEM				
WG584 (Datum) Earth Centered Fixed Cartesiai	Actual Recorded Mean Sea Level Flood Depth	Orthometric Height				
	Chart Datum					

- Define the possible spatial extent that flood water could reach
- It is a binary mask defining flood level, (either water or no water)
- Can convert the flood extent models into data that can be integrated with other GIS and use it to create other models
- PCI Geomatica EASI modeling was used to derive flood models



 if DEM is less then or equal to flood depth then flood layer will equal 1(true or water) else flood layer will equal 0 (false or no water)

> if %1 =< 2.55 then %2 = 1 else %2 = 0 endif;



 if DEM is less then or equal to flood depth then flood layer will equal 1(true or water)

else flood layer will equal 0 (false or no water)

if %1 =< 2.55 then %2 = 1 else %2 = 0 endif;



- Benefits:
 - Can easily identify where the flood will reach to and what areas will be effected
 - Can be converted into polygons or thematic layers and combined with other data to perform statistical analysis with (e.g. building data, property etc)
 - Integrate with other data sets to help educate people and make them aware of the risks of storm surge flooding
 - Can be used to further derive other models
- Disadvantages
 - This method does not detail connectivity issues, further logic and data sets would be needed to make more accurate models (e.g. culvert data, building footprint, outward flow of fresh water etc)
 - An area beyond an obstruction such as a causeway that had no connection to water would be given flood values when in fact it may not be possible for the flood water to get there





Flood depth models

- Define actual depths that the flood water would represent
- It is similar to a traditional DEM except the vertical (Z) values represent depth of water for each raster cell
- To derive use the ground only DEM less the measured flood depth and multiply by -1 to ensure the values are positive

Cross section of a Traditional DEM



- Results in a raster depth surface that you can query and obtain actual depth of flood at for any point
- To avoid confusion with negative numbers it is a good idea to clip the flood depth raster with the associated flood extent layer



- All values will be either actual depth of flood or no data
- Can classify the results into classes to aid with quick assessment and easily determine flood risks









Flood depth models

- Benefits:
 - Can easily identify where the flood will reach to and what areas will be effected and how deep the flood will be
 - Can be converted into polygons or thematic layers and combined with other data to perform statistical analysis with (e.g. building data, property etc)
 - Integrate with other data sets to help educate people and make them aware of the risks of storm surge flooding
 - When classified into sub classes, can be used to easily distinguish areas of higher risk
 - Can be used to further derive other models
- Disadvantages
 - This method does not detail connectivity issues (unless clipped by a flood extent layer that does address that issue)

3D Flood modeling

- Generate perspective view of flood scenarios to give a 3D simulation of the flooded area
- Determine a View Point (PSGIMAG)
- Use elevation data to model the z axis and simulate a terrain surface
- Use flood extent models to fuse it to the elevation data (or other data such as imagery) to see a 3D view of your flood



3D Flood models

- Benefits:
 - Can easily identify where the flood will reach to and what areas will be effected and possibly what areas are of higher risk if the classified depth models are used
 - Integrate with other data sets to help educate people and make them aware of the risks of storm surge flooding
 - Can easily catch somebody's attention
- Disadvantages
 - More of a visual tool and does not really provide any statistical analysis

Flood animation

- Simulate flood scenario from no flood to flood level and/or beyond that
- Will easily capture someone's attention
- Generate 3D flood views, fuse the flood layer with elevation model or imagery
- Used an EASI script to generate 52 images for flood increments of 5 cm (from 0m up till the flood layer or 2.6m)
- Use animation software (Jasc animation studio) to combine the frames (images) together into a compatible animation file



Conclusions

- Flood modeling is ideal for both simulating and depicting historic flood events and demonstrating water levels of predicted flood levels
- Requires an accurate source of elevation data and some further process sing to ensure that the connectivity issue is addressed
- LIDAR data is ideal because it is both high resolution spatially and vertically and has the ability to generate hydrological DEM surfaces (Bald earth DEMS)
- Can be integrated with other GIS data to perform both spatial and statistical analysis with
- More criteria could be implemented into these simple flood models along with thematic layers and other municipal data sets to further calculate more accurate results

Further information - http://tmackinnon.com

